

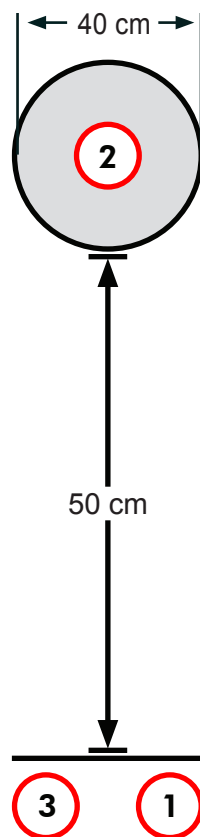
Dizzy Drills

Dizzy Drills Challenge

Spin, spin, spin! Your robot must run out to the circle, spin three full circles and return to the starting point as quickly as possible. In this challenge, you will practice moving and turning using Rotations and Degrees.

Rules and Procedure

1. Start here.
2. Your robot must move inside the circle, and turn at least three full times around. The robot cannot leave the circle while spinning, or it will be disqualified.
3. Your robot must return to its starting location when it is done.
4. Beat the challenge by competing the drill in under 15 seconds.



- 1 Start Here
- 2 Perform 3 full spins in this black tape circle
- 3 Return to Start

Note: Diagrams are not drawn to scale